

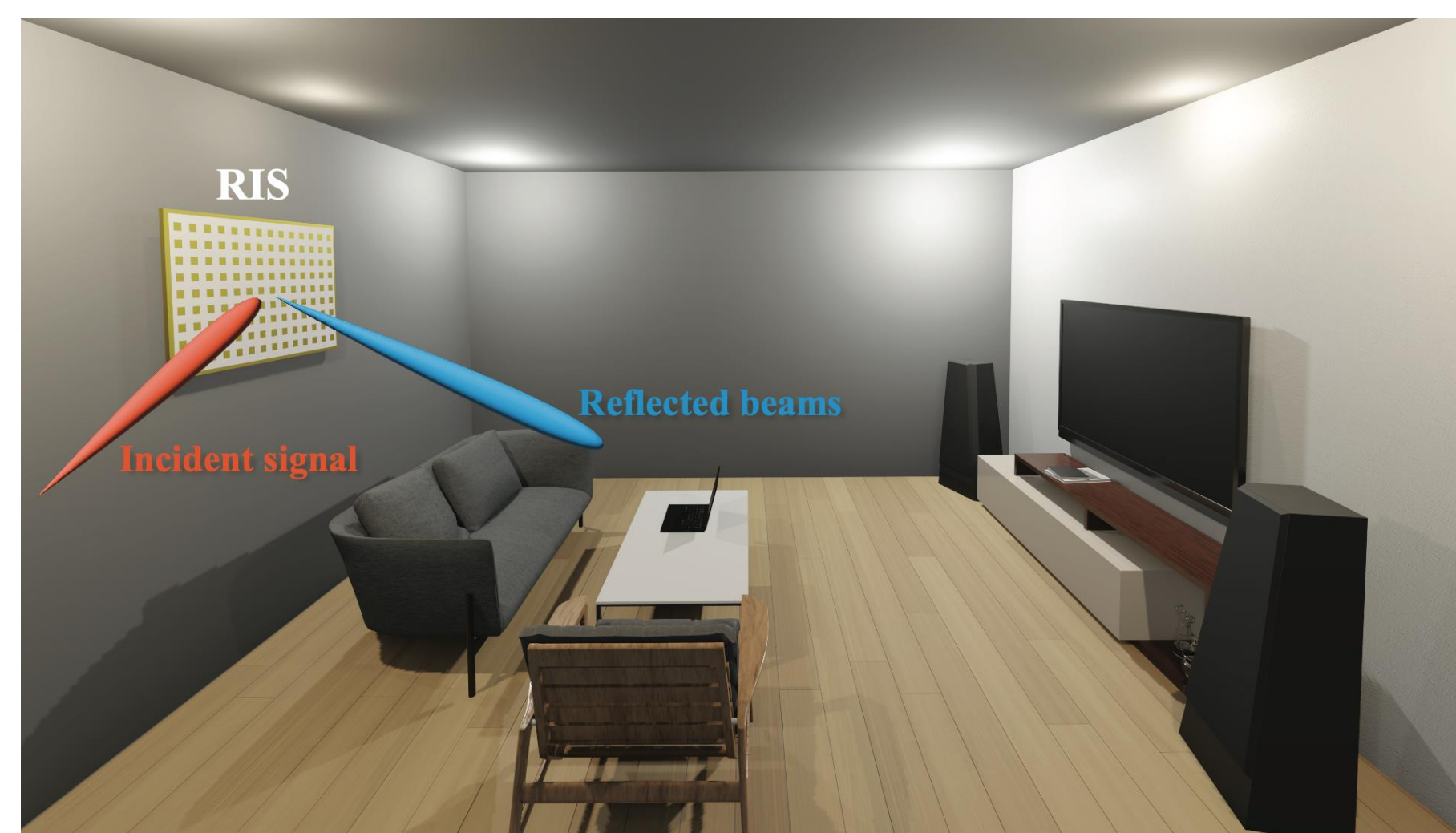
# Synergy and Coexistence of Millimeter Wave Wireless Communications, Imaging, and Localization

Hao Luo  
Arizona State University

## RIS Beam Training is a Key Challenge

Large numbers of antennas

Narrow beams

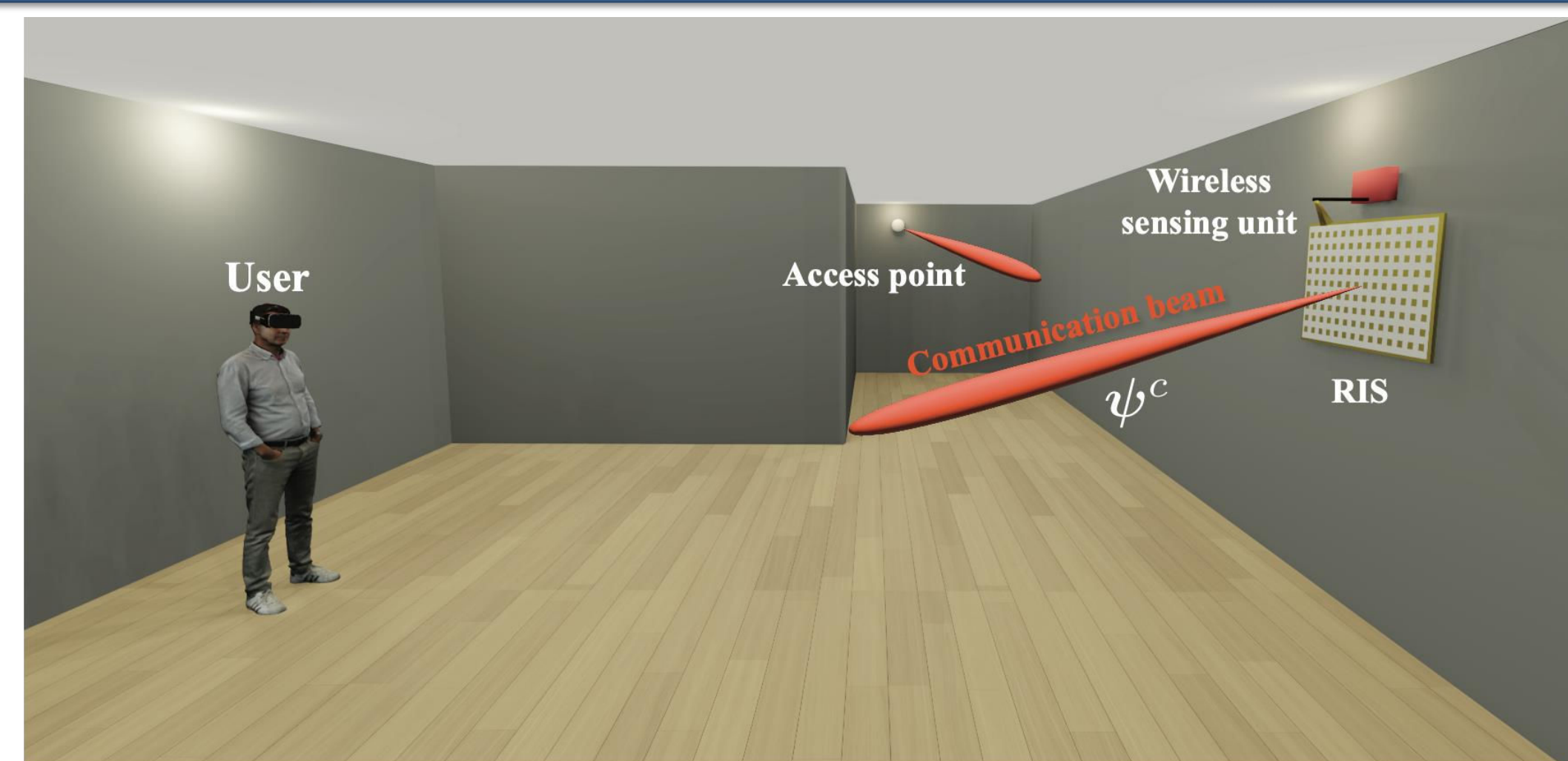


RIS offers an opportunity for high spatial-resolution imaging

Can imaging assist RIS beam training for communication?

## System Model

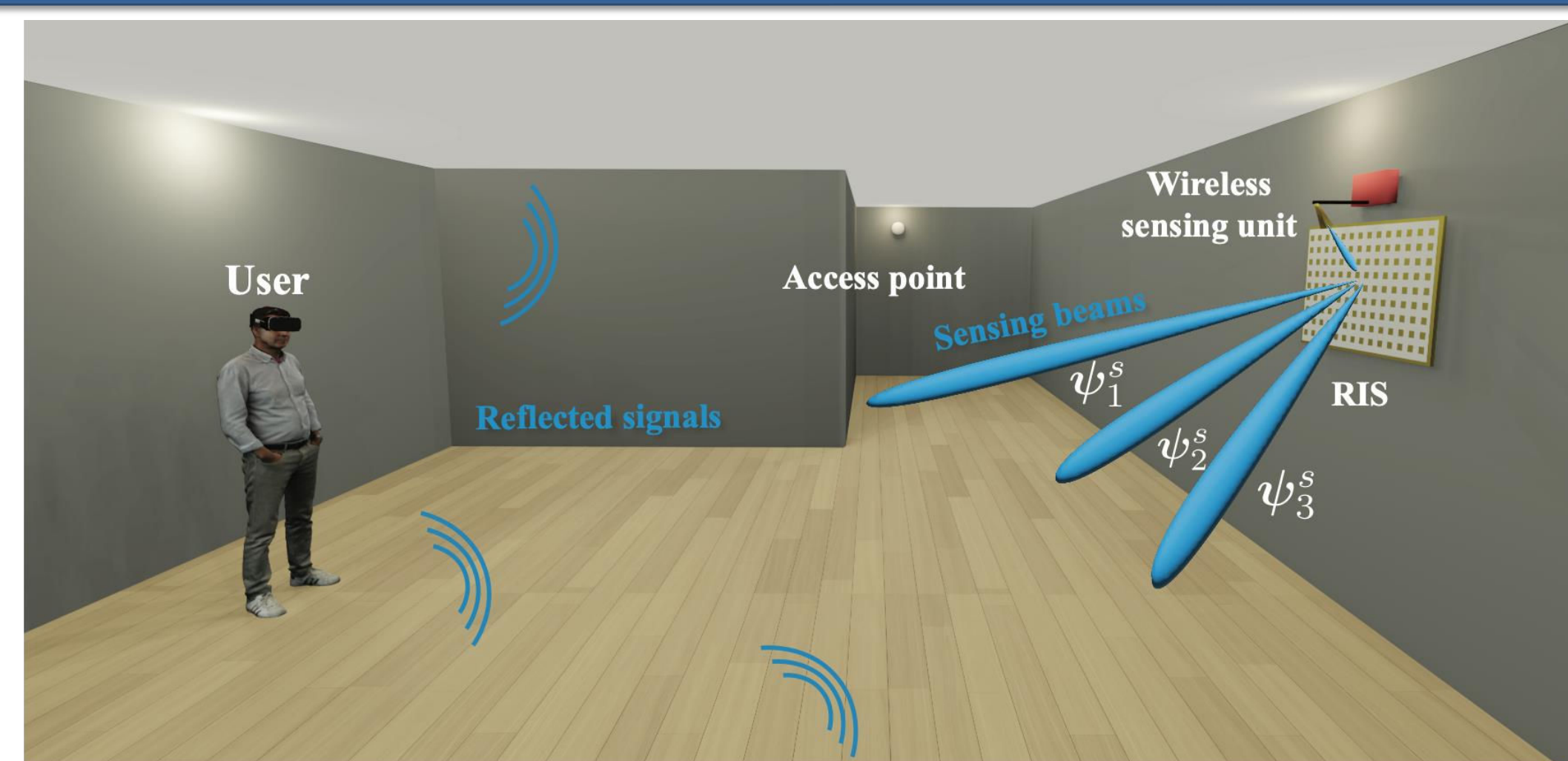
### Communication model



Received signal  $y_c = (\mathbf{h}_R \odot \mathbf{h}_T)^T \psi^c x_c + w_c$

↑ RIS-UE channel    ↑ AP-RIS channel    ↑ RIS interaction vector for communication

### Imaging model (based on beamformed FMCW)



Received baseband digital signal  $z[u, v] = \sum_{k=1}^K \sum_{\ell=1}^{L_k} \sqrt{\rho_{k,\ell}} e^{-j\theta_{k,\ell}} e^{+j\Xi_{k,\ell}} + w_s[u, v] e^{j\chi[u]}$

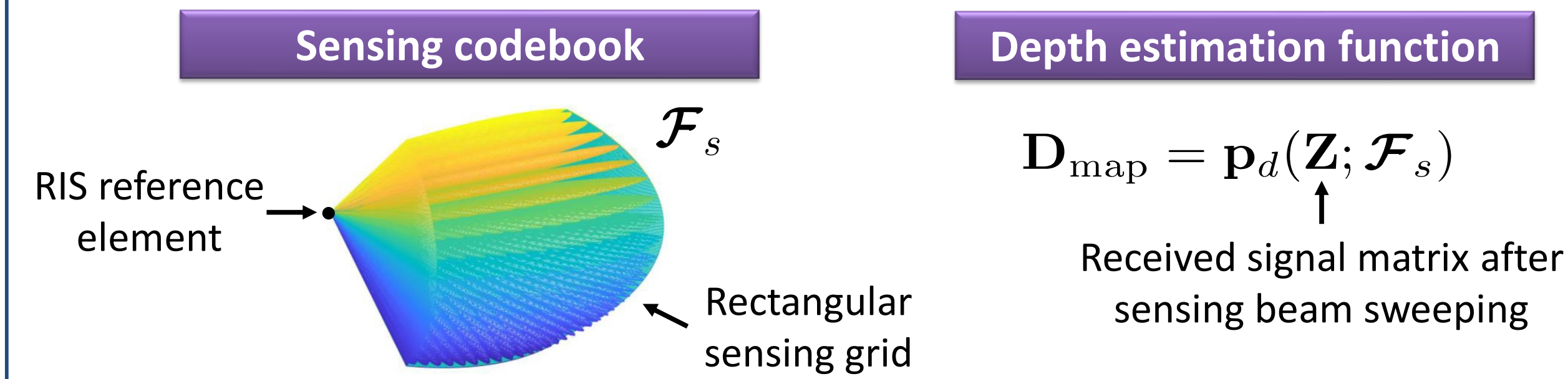
↑  $u^{\text{th}}$  ADC sample    ↑ Path gain and phase    ↑ Contain range information

↑  $v^{\text{th}}$  sensing beam (chirp)

Daniel Lu  
Arizona State University

## Problem Formulation

### RIS-aided depth estimation



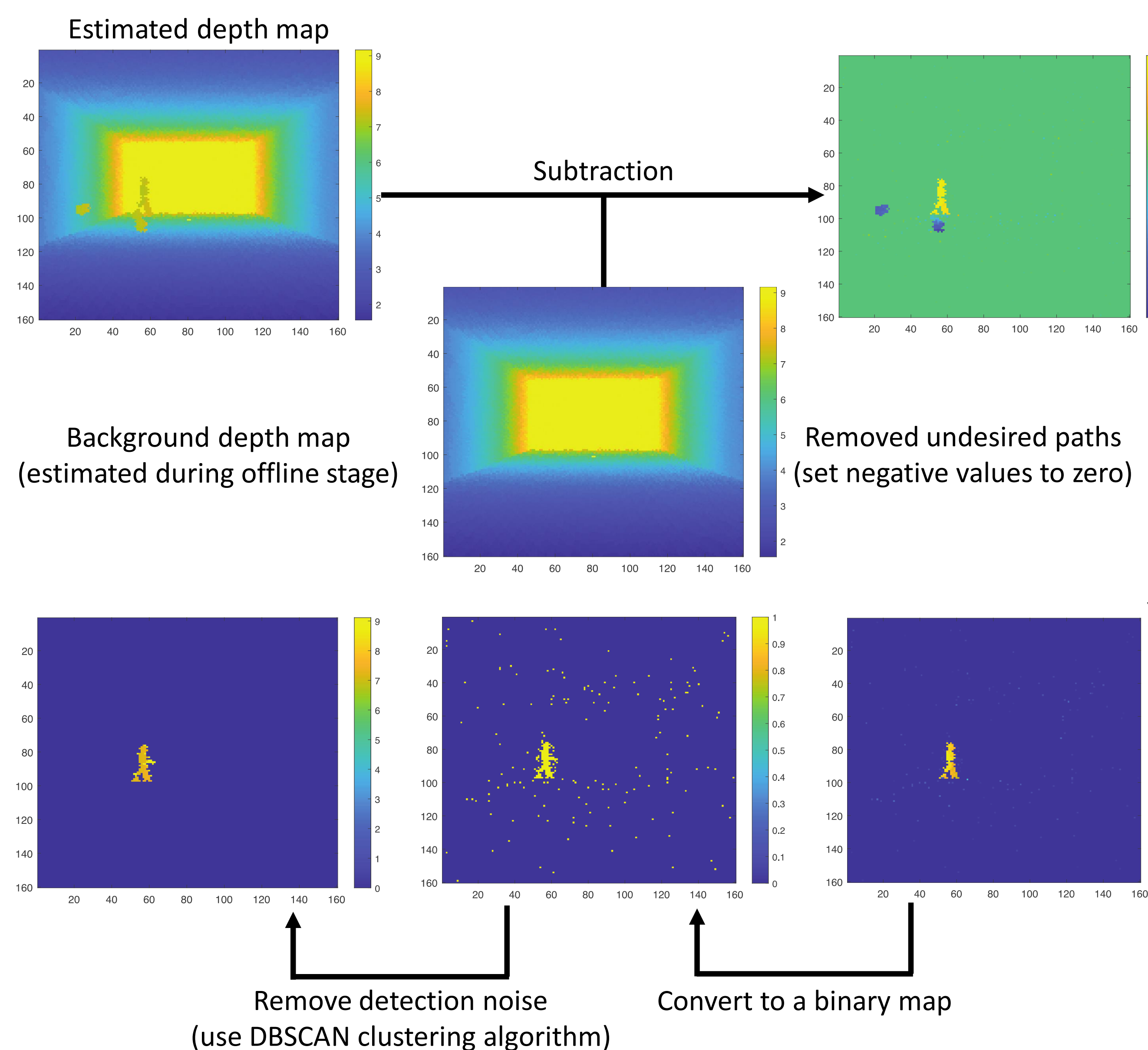
### RIS beam selection problem with a predefined codebook

User detection function  $(\hat{\theta}_{\text{UE}}^{\text{az}}, \hat{\theta}_{\text{UE}}^{\text{ze}}) = \mathbf{p}_u(\mathbf{D}_{\text{map}})$

Optimal beam index  $m^* = \arg \max_{\psi_m^c \in \mathcal{F}_c} |(\mathbf{h}_R \odot \mathbf{h}_T)^T \psi_m^c|$

Objective: Find the optimal beam based on user detection

## User Detection in RIS-based Depth Map



To determine the azimuth and zenith angles towards the user

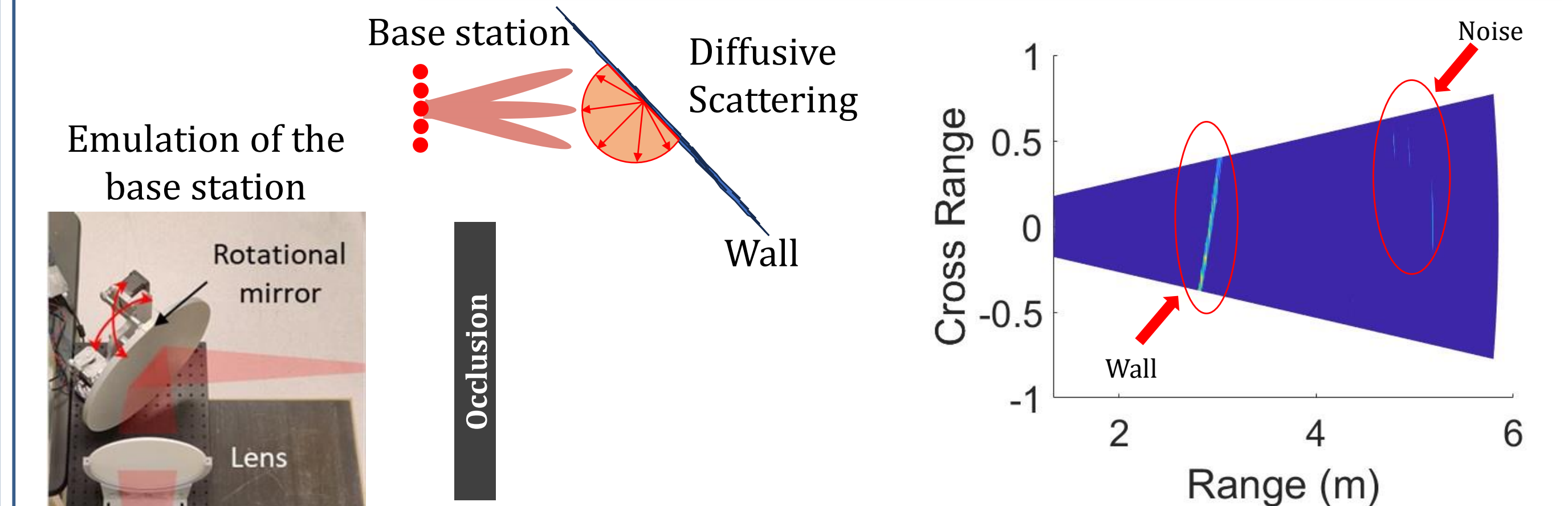
- Find the mean of the user's pixel coordinates
- Each pixel is estimated by a sensing beam of a predefined reflected direction

Ahmed Alkhateeb  
Arizona State University

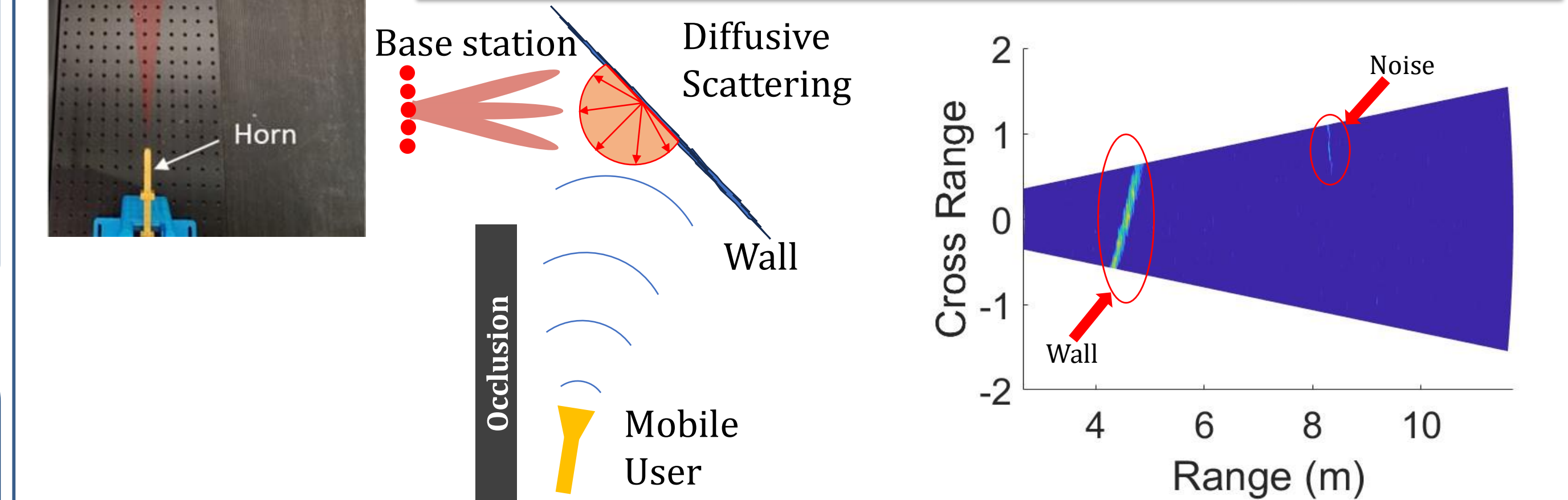
Georgios C. Trichopoulos  
Arizona State University

## NLoS Localization (280 GHz)

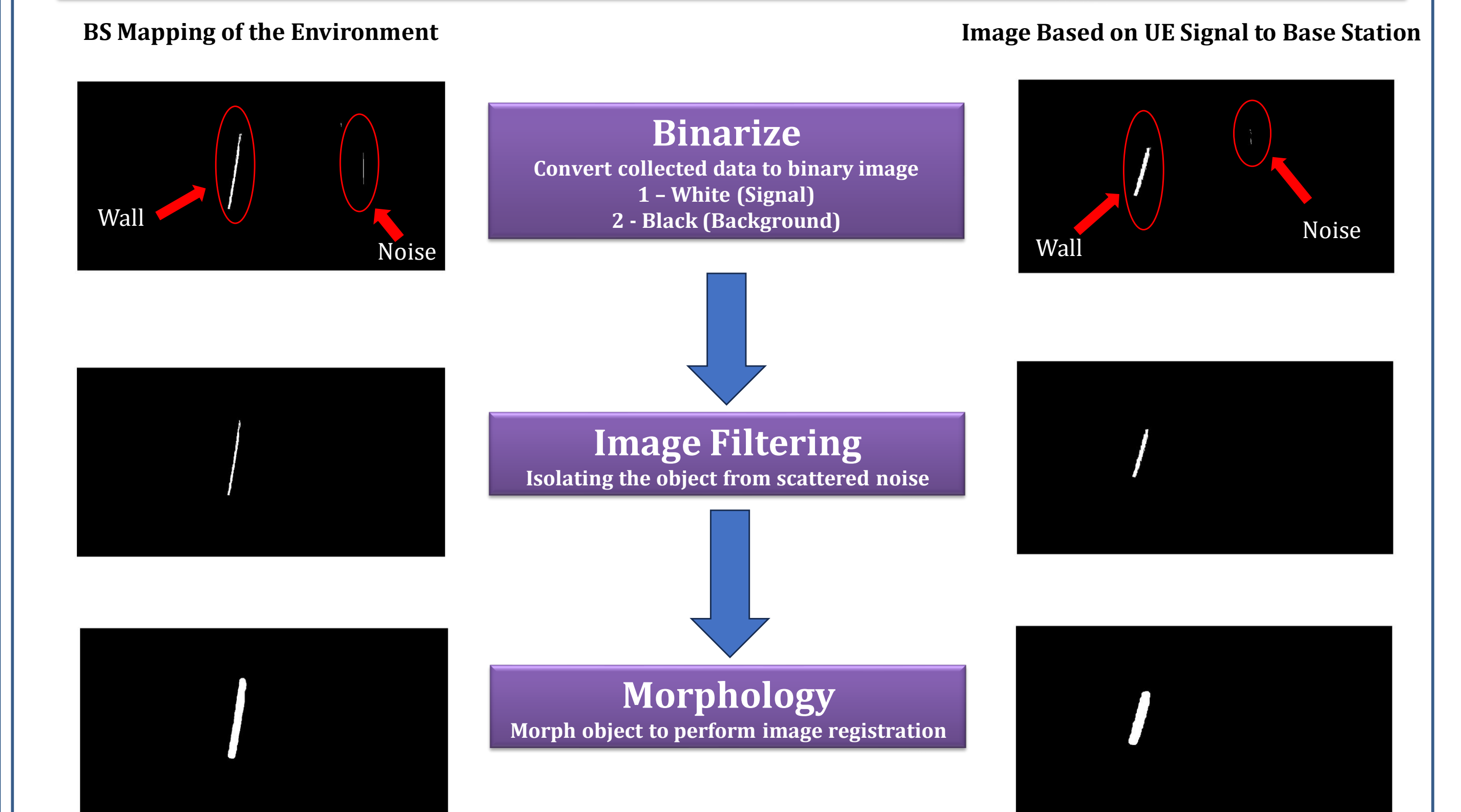
### Base Station (BS) Environmental Mapping



### User Equipment (UE) Communication



### UE Location Recovery Algorithm



### User localization

Rotation Matrix  $R(\theta) = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \\ \sin(\theta) & \cos(\theta) \end{bmatrix}$

Translation Matrix  $T = \begin{bmatrix} t_x \\ t_y \end{bmatrix}$

Rotation of the UE image with respect to the BS mapping

Translation of the UE image with respect to the BS mapping

$$\begin{aligned} x' &= x \cos(\theta) - y \sin(\theta) + t_x \\ y' &= x \sin(\theta) + y \cos(\theta) + t_y \end{aligned}$$

$(x', y')$  - Position coordinate of the UE